



UNIT 3 QUIZ (use your workbook **Sections 10-15** to answer questions)

1. What is the purpose of our creeds? _____

2. How many creeds do we as Lutherans have? What are their names? _____

3. Where does the Church get the statements that make up our creeds? _____

4. Why is the Apostles Creed broken down into 3 articles? _____

5. What would you know about God from just His creation? _____

6. According to **Romans 1:20**, will anyone be able to tell God on Judgment Day that they had no way of knowing He existed? Why or why not? _____

7. What is the false theory that God simply made the universe, then stepped back and let it go on its own? _____
8. What are two reason some people suffer more than others? _____

9. Why is there suffering in this world:
A: _____
B: _____
C: _____
10. Name one character in the Bible that God used suffering to shape them for His glory? _____
11. The first article of the creed tells us that God not only created all things, but also still takes care of us. Explain. A: _____ B: _____
_____ C: _____ D: _____

12. What does it mean that Jesus is both true God and true man? _____

13. What's a good verse from the Bible to support that Jesus is true God and a verse that supports He is true man: _____
14. What evidence (A-D) do we have that Jesus was human? _____

15. What evidence (A-C) do we have that Jesus was God? _____

16. How did Jesus rescue us from sin, death, and the power of the devil? _____

17. How do we know that Jesus did indeed rise from the dead? _____

18. Briefly describe what Jesus' states of humiliation and exaltation are: _____

19. In what ways did Jesus show His humiliation? _____

20. In what ways did Jesus show His exaltation? _____

21. What gives us the sure hope and confidence that we will live forever with Jesus in His Kingdom? _____
22. How is it that you have faith? _____
23. What does it mean that the Holy Spirit "enlightens" you? _____

24. What will happen to you when Jesus returns on Judgment Day? _____

25. What will paradise be like? _____
